2d Puzzle Game Documentation

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| **Sr. no.** | **Functionalities** | **Status** |
| 1 | Grid based level. | Done |
| 2 | All blocks at random position. | Done |
| 3 | Movable blocks that can be dragged. | Done |
| 4 | Horizontal and Vertical movement. | Done |
| 5 | Limited number of moves. | Done |
| 6 | UI to display remaining moves. | Done |
| 7 | Restart functionality. | Done |
| 8 | Success and Failure messages. | Done |